

PIXILERATIONS [V.8] ARTIST BIOS

SEPTEMBER 22ND – OCTOBER 2ND, 2011

Dr. Jesse Allison is an assistant professor of Experimental Music & Digital Media at Louisiana State University and an entrepreneur in new media arts technology through Electrotap, a company he founded in 2004 with collaborator Timothy Place. As part of the LSU Center for Computation and Technology AVATAR initiative, his research delves into ways that technology can expand what is possible in the arts. Sonic artworks, writings, and research have been disseminated around the globe through live performance, interactive installations, virtual and hybrid world interventions, research papers, and new media art products. Recent performances/exhibits include New Interfaces for Musical Expression, Siggraph & Siggraph Asia, Techfest Bombay, the International Computer Music Conference, Boston Cyberarts Festival, SEAMUS, and the Pixilerations Festival. [allisonic.com]

Rafael Attias is an artist, designer, curator and educator. Originally from Venezuela, he has been involved in the arts, creating mix-media abstract paintings, merging audio with visuals for installations, as well as performing and recording music. He has successfully balanced a professional art and design life with an academic career and finds the two to be mutually beneficial. [<http://www.rafalicious.com/>]

Mikhail Mansion is a recent MFA graduate from Digital + Media at RISD. Originally from Florida, he has a mixed background of military, music and electronic media art. His work engages ecological topics, posing critical questions about relationships between culture, media and environment by forming kinetic visualizations of live data gathered from networked environmental sensors. [www.mansion.fm]

Amélie Brisson-Darveau: Born in Quebec in 1976, Amélie is working between Montréal and Zurich. She received her BA from Université du Québec à Montréal and MFA from Concordia University. Amélie is interested in the strategies individuals use to imprint their environment. Fabrics and fibers as material and metaphor allow her to explore these dimensions of human relations in time and space through installation, performative actions and drawing. Her particular focus with respect to fibers addresses questions of identity, social environments, the occupation of space and movement. She is a recipient of numerous grants and her work has been shown in Canada and Europe including: White Space (Zurich), BHVU Gallery (London), Stuttgart Filmwinter (Germany), Engramme Arts Centre (Switzerland), Truck Contemporary Art (Calgary), La

Biennale Internationale du Lin de Portneuf (Canada), Gladstone Hôtel (Toronto), Diagonale and Dare-Dare (Montréal).
[www.ameliebd.com]

Pavitra Wickramasinghe was born in Sri Lanka and now lives in Montréal. Her practice is guided by wonder and the need to know how things work; to break down motion, videos and screens to their most elementary steps and build them up again. Video projections become particles of light tangled in a net, screens become a mass of fibers and motion is suspended in still elements. Pavitra received her BFA from the Alberta College of Art & Design and MFA from Concordia University. Selected exhibitions include: La Bande Vidéo (Québec), Cartes Flux (Finland), La Biennale Internationale du Lin de Portneuf (Canada), Stuttgart Filmwinter (Germany), Centro Cultural del Matadero (Spain), Galerie B-312 & L'Éspace Vidéographe (Montréal), MadCat Film Festival (San Francisco), and Made In Video Festival (Denmark), among others. She is a recipient of numerous residencies, awards and grants.
[www.pavitraw.com]

He-Lin Luo graduated in 2010 from the School of Arts and Technology at the Taipei National University of the Arts, Taiwan. His work has focused on computer programming, kinetics machines and interactive art. Luo has received many national and international awards.

I-Chun Chen graduated in 2010 from the School of Arts and Technology at the Taipei National University of the Arts, Taiwan, where she also earned a BFA from the Department of Fine Arts in 2005. Her works have been shown in Taiwan, Japan, Korea, Brazil and America. Chen is presently based in Taipei where she continues to produce art works.

Matthias Fritsch lives and works in Berlin. He studied Media Art at the University of Arts and Design Karlsruhe (HfG) (Germany) and Film, Fine Art and Curating at Bard College, Center for Curatorial Studies (CCS), New York (USA). Fritsch has made numerous short and long films and media-based installations.

Emma Hogarth completed a BVA Honors in painting at Sydney College of the Arts and an MFA in Digital Media from RISD. Her recent studio projects explore ancient and new representational technologies, and the innate or suggested temporalities of "old" and "new" media. Emma's practice engages performance, drawing, glass, video and installation work, often combining mediums to explore relationships between performance, documentation, time and the image. Her work has been presented in the space of the gallery, the theater and the public arena in New York, Sydney and New England. She currently lives and works in Providence, RI where she teaches in Foundation Studies at RISD.

Marjan Laaper (1971) graduated from WDKA's Fine Arts Department in 1994. She then studied at the Rijksakademie in Amsterdam and the Maryland College of

Art in Baltimore, USA. Laaper has specialized in large-scale video projections, installations and Public Art Commissions.

[www.marjanlaaper.com]

Niu Miao belongs to a new generation of Chinese artists who work in a variety of media, including digital media, painting, photography, sculpture and installation. Miao finds inspiration in his personal experience and tries to give form to the identity clashes that occur between Eastern and Western cultures. His work explores the optimistic and pessimistic aspects of these clashes.

[www.niumiao.org]

Rebecca Mushtare is a visual artist based in Mount Kisco (NY) and teaches courses in digital media at Marymount Manhattan College in NYC. She earned a BFA in Graphic Design from SUNY Oswego and an MFA in Computer Art from Syracuse University. Mushtare's work has been included in over 30 exhibitions in Boston, NYC, Vancouver, Indianapolis, Norfolk and throughout New York State. About 10 years ago Mushtare and her grandmother exchanged secrets: how to use digital technology and how to work a sewing machine. That moment, and subsequent pursuits to learn to weave (after reading Sadie Plant's book *Zeros and Ones*) and learn numerous other fiber techniques, has led Mushtare to the work she creates today.

[<http://cyberthread.net>]

Timothy O'Keefe is a Providence-based composer, music producer, media artist, and second year graduate student in RISD's Digital+Media program. His work combines sound, physical computing, programming, video and animation, generally in combination and presented in an installation format. He is currently exploring the game environment as a fine art medium, and draws ideas from theoretical physics, in collusion with sacred space and ritual. In addition to his solo work, Tim has collaborated with a range of artists and musicians including James Franco, Roedelius, and Heather Henson. Not only an artist and performer, Timothy has also been instrumental in promoting art and musical culture in America's Northeast through a variety of events including The IndieArts Fest <http://www.indieartsfest.com>, a free annual music & arts festival in downtown Providence. Timothy is also the founder of Cozy Music, a digital record label that releases an eclectic mix of indie, electronic and experimental sound works.

[<http://www.tfomusic.com/>]

Jane Prophet has been described as "the muse of the lab" with a "genius for creating beautiful objects and images through scientific techniques". Her works combine traditional and new media to produce photographs, objects and installations. She often works with scientists to develop ideas (stem cell researchers, biologists, heart transplant surgeons and programmers). Her work across disciplines has been recognized in the UK by a National Endowment for Science, Technology and the Arts.

[www.janeprophe.com]

Graham Smith is a New York based new media artist who specializes in digital identity. He received a BA in New Media Art and minor in Fine Art at *Fredonia State University*. He practiced different forms of traditional media, but focused primarily on 3D-animation and experimental video. He received an M.F.A. in Computer Art from *The School of Visual Arts* in New York. There he learned to use computer programming as a form of personal expression. After which he was hired as a social media consultant at web television company, *Next New Networks*, and then later as a full-time social media moderator to help launch *Viacom's* new movie channel, *EPIX*. Graham's work has been featured on major online publications such as *Mashable.com* and *CNN.com*. Graham is currently splitting his time between social media consulting and teaching new media art. [<http://grahamGrafx.com>].

Clement Valla is an artist and programmer interested in processes that produce unfamiliar artifacts and skew reality. Valla works within systems, applying a 'programmed brain' that pushes problem-solving logic to irrational ends. His recent work examines copies, repetition and reproduction markets - from Chinese 'Oil-Painting Factories' to drawings on Amazon's Mechanical Turk. This work explores the tension between individual creativity and the influence of systems and networks on the individual.

Valla received a BA from Columbia University in 2001, where he studied architecture. After working for architects in the USA, France, and China, Valla began using computers and digital technologies in his own work. He studied the intersection between art and computer programming at the Rhode Island School of Design's Digital+Media MFA program. He has collaborated with a number of artists, architects, designers, scientists and archaeologists, developing novel uses for digital technologies. His work has been shown and published internationally. He currently teaches in Digital + Media and Foundation Studies at RISD. [<http://clementvalla.com>]

Rui Filipe Antunes lives and works in London and Lisbon. He has a background in Computing and in Fine Arts, and is presently a PhD candidate in Arts and Computational Technologies at the Goldsmiths College, University of London. Antunes work discusses the role of technology in contemporary society, in particular the debate on virtual art/life. Antunes' work has been awarded twice the VIDA competition of art and artificial intelligence (12th and 13th edition). He has exhibited in different galleries and festivals and has been part of curatorial projects, including recently *Post Human/Future Tense*, at the Arcade Gallery, Chicago, *FILE 2010* in Sao Paulo and *Lá fora* in Lisbon. [www.pikiproductions.com/rui]

Alan Bigelow is the winner of the 2011 BIPVAL international Prix de Poésie Média. His work, installations, and conversations concerning digital fiction and poetry have appeared in *Turbulence.org*, Los Angeles Center for Digital Arts, The

National Art Center (Tokyo), The Museum of New Art (Detroit), the 24th Stuttgart Filmwinter, Art Tech Media 2010, *FreeWaves.org*, FILE 2007-2011, *Media-N: Journal of the New Media Caucus*, E-Poetry, IDEAS, FONLAD, the Istanbul Contemporary Art Museum, Electrofringe, Hallwalls Contemporary Arts Center, and elsewhere. Recently, in addition to teaching full-time at Medaille College, he was a visiting online lecturer in Creative Writing and New Media at De Montfort University, UK. [<http://www.webyarns.com>].

June Bisantz received her Masters of Fine Arts degree in painting from Claremont Graduate University in California. She has lived and worked in Boston, Los Angeles and New York City. Her work has been shown in galleries and museums including the Brooklyn Museum in NY, The New Britain Museum for American Art, Discovery Museum and Benton Museum in Connecticut, the Copley Society of Art in Boston and The Painting Center and A.I.R. Gallery in New York City. Since 1999, she has been the recipient of grants and commissions to support her public projects, which include art on billboards, buses, movie theater screens, architectural surfaces, street signs and traffic control devices. Ms. Bisantz is also a musician and has co-written and produced several collections of vocal jazz. Her recent release *Let's Fall in Love*, based on the work of the legendary Chet Baker, received airplay internationally. [junebisantz.com]

Robbie Byron is a multimedia artist working with sound, painting, sculpture, cast glass, textiles, and video. He is presently a doctoral candidate in MEME program at Brown University. He earned his M.M. in computer music composition at Indiana University while on a Fulbright Fellowship, and his M.A. in creative arts and B.Mus. in performance at the Western Australian Academy of Performing Arts. In 2000, he received a Peggy Glanville-Hicks Composer's Fellowship-in-Residence. At Indiana University, he won the 2005 Dean's Prize for Electroacoustic Composition. To date, he has received six commissions, including ballet orchestral scores from the Western Australia Ballet, the Australian Ballet as well as works for various electronic and live instruments that were performed across Australasia and the United States. [robbiebyron.com]

Mimi Cabell and Jason Huff met in the fall of 2009 when they both arrived at the Rhode Island School of Design to complete their MFA's in Photography and Digital + Media, respectively. Although their personal work differs, they share a common interest in language and how it is mediated by different technologies. This is their first collaboration together.

Mimi Cabell was born in Nanaimo, British Columbia, Canada in 1981. She recently received her MFA in Photography from the Rhode Island School of Design and is currently an MFA candidate in Electronic Writing at Brown University. Her work has been shown in Toronto, New York and Providence — most recently at the *MFA Thesis Exhibition* at the Rhode Island Convention Center and at *Pixilerations* [v.8] in Providence, RI. She lives and works in Providence, RI. [www.mimicabell.com, <http://words.mimicabell.com/>]

Jason Huff was born in Atlanta, GA in 1981. He recently received his MFA in Digital+Media from the Rhode Island School of Design. His work was recently exhibited at the MFA Thesis Exhibition at the Rhode Island Convention Center. Current and upcoming shows include *Pixilerations* in Providence, RI and *BYOB* in Cincinnati, OH. His project *AutoSummarize* is being published in a forthcoming anthology of conceptual writing. He currently lives and works in Brooklyn and is an Editorial Fellow at *rhizome.org*. His work is also included in the Special Collections at the Whitney Museum of American Art.
[<http://jason-huff.com/>]

John Cayley writes digital media, particularly in the domain of poetry and poetics and is Professor of Literary Arts at Brown University. Recent and ongoing projects include *The Readers Project* with Daniel C. Howe (thereadersproject.org), *imposition* with Giles Perring, *riverIsland*, and *what we will*. Information on these and other works may be consulted at programmatology.shadoof.net.

Yuyu Chen was born and raised in Shanghai, China. She graduated from the New Media Art department at Hangzhou, China Academy of Arts. Chen also studied at the Zurich University of the Arts (ZHdK) in Switzerland and she is currently an MFA student at the Digital + Media department at the Rhode Island School of Design. Her international experiences have enabled Yuyu Chen to understand and artistically analyze contemporary society in both Eastern and Western cultures. Chen's works often use digital technology such as video, photography, moving and still images, as well as interactive technology. The general concept in Yuyu Chen's works is derived from critical thinking about human beings, identity and sexuality in the digital and Internet age.
[<http://www.chenyuyu.com/>]

Michael Filimowicz is a new media artist working in the areas of sound, experimental video, creative writing, net art, public art and digital photography.
[<http://www.filimowicz.com/>]

Georgie Friedman (b. North Carolina) currently resides in Jamaica Plain, MA but has lived, worked and exhibited throughout the US. She received her MFA from the School of the Museum of Fine Arts, Boston and Tufts University ('08) and her BA from UC, Santa Cruz ('96). Recent exhibitions include: *Ripple Effect*, Peabody Essex Museum, Salem, MA (2011-12); *Above the Clouds* (solo), concurrent installation at Carroll & Sons and Anthony Greaney, Boston, MA ('11); *The 2010 DeCordova Biennial*, Lincoln, MA ('10); *The New Landscape*, Canal View, NY, NY ('09); *Geyser*, Boston CyberArts Festival, MA ('09); *Subtidal Goals*, Middle Harbor Shoreline Park, Oakland, CA ('09), among others. She teaches a variety of Video Art and Photography classes at several colleges, including Boston College, SMFA and MassArt. Her current projects include large-scale, experiential video installations, single-channel videos and photographic works that highlight our

physical relationship to interior/exterior elements and uncontrollable natural forces.

[www.georgiefriedman.com]

Nick Hwang is a composer whose research interests include live electronic/acoustic instrument performances, laptop ensembles, physical/gestural musical controls, and interactive musical systems. His on-going research projects include gestural musical control involving touch surfaces, networked musical communication, laptop orchestra development, and programming for sound diffusion in loudspeaker orchestras. Nick has written music for large and small ensembles, including large orchestra, choir/voice, solo and chamber groups and combinations of electroacoustic music. He has written and arranged music for theatre and musical theatre. Recent performances include Festival of Contemporary Music in Baton Rouge, the International Computer Music Conference in New York and upcoming International Society of Improved Music Conference in Ann Arbor, Michigan. Nick holds a Masters degree in Music Composition from Louisiana State University and B.A. in Theory and Composition from the University of Florida. His teachers have included James Paul Sain, Paul Koonce, Paul Richards, Paul Basler, Dinos Constantinides, and Stephen David Beck. Nick is currently a Ph.D. candidate at Louisiana State University where he is studying music composition and experimental music in digital media with Stephen David Beck and Jesse Allison. [nickhwang.com]

Sarah Rebekah Byrd Mizer was born in Providence (RI) though currently lives and works in Richmond (VA) where she is the Administrative Director and an Assistant Professor in the Art Foundation Program at VCUarts. Her work has been exhibited at numerous galleries, collections and Contemporary Art centers throughout the United States including the Contemporary Art Center of Virginia and the Rochester Contemporary Art Center. Sarah's practice expands to printed matter as well where she has been invited to work as a special project artist in several forms of publications. Her printed projects have been distributed internationally in art fairs including SCOPE, Basel. Her most recent body of work, *Roadside*, made to be displayed on billboards, has garnered attention from residents in Richmond (VA) and Los Angeles (CA), where the drawings have been exhibited. Sarah holds an MFA (with a concentration in glass) from VCUarts, Richmond (VA), and a BFA from Alfred University, Alfred (NY). [www.sarahrbmizer.com]

Paul Myoda lists more than 50 national and international exhibitions of sculptures, drawings, and videos. He received a BFA from Rhode Island School of Design in 1989, and an MFA from Yale University in 1994. Myoda has been awarded grants from the NEA, Warhol Foundation, and Howard Foundation, among others. From 1990-2006 he was based in NYC, co-founded an art production company, Big Room, and served as an adjunct professor at The City College of New York. He also wrote for various art publications, including *Art in America*, *Flash Art*, and *Frieze*. In 2001 he participated in the Lower Manhattan Cultural Council's World Views Program and had a studio on the 91st floor of WTC I. In March of 2002 he

co-created the Tribute in Light in memory of the tragic events of September 11th, 2001, which has since become an annual installation.

Since 2006 he has been based in Rhode Island and is an assistant professor in the Visual Art Department at Brown University, where he teaches sculpture and new media. Over the past several years Myoda has been developing a series of interactive sculptures, titled *Glittering Machines*. A group of *Glittering Machines* was exhibited at the Dorsch Gallery, Miami, FL, in 2011.

[www.paulmyoda.com]

Chun-Chiang Niu

[natniu.blogspot.com]

David Teng Olsen is an artist of indefatigable energy. His work merges the worlds of mural painting, printmaking, animation, interactive digital media and performance, and his installation *Dreamcatcher Harpoon* extends his previous work with a five-channel projection surrounding the viewer with an animation in progress. Olsen has taught digital media at Wellesley since 2006. He has created site-specific installations across the country and has collaborated on numerous animation projects.

[www.siamesebirds.com]

Ian Alan Paul has been working as an artist and a writer in the United States since 2002. His work focuses on the relationships between culture, power, and technology. He has been active in organizing around several issues in Bay Area communities, and often incorporates the ideas found in community resistance in his art and writing. Ian's work has been exhibited in museums and galleries across North America, and his writings on art and politics have appeared in several online journals and publications. He received his B.A. from UC Santa Cruz in 2007 and his M.F.A. and M.A. at the San Francisco Art Institute in 2011. Ian currently lives in San Francisco, CA and has just begun his PhD studies in UCSC's Film and Digital Media department.

[www.ianalanpaul.com]

Joshua Pablo Rosenstock is a multimedia artist, musician, and educator currently based in Somerville, MA. He examines the relationship of humans to technology, employing an ever-expanding variety of analog, digital, and craft techniques to create dynamic intermedia works that incorporate moving images, sound, sculptural installation, and interactive performance. He earned a B.A. in Visual Art & Semiotics from Brown University and an M.F.A. in Art & Technology Studies from the School of the Art Institute of Chicago. Josh's exhibition highlights include the UC Berkeley Art Museum, the Peabody Essex Museum, Chicago's Peggy Notebaert Nature Museum, the Cambridge Maker Faire, the Ann Arbor Film Festival, Cabaret Voltaire in Zürich, the Dislocate festival in Yokohama, and the Montreal Anarchist Book Fair. He is currently an Associate Professor at Worcester Polytechnic Institute, where he was the first visual art professor on the faculty, and teaches in the Interactive Media & Game Development program.

<http://joshuaosenstock.com>

Saxophonist **Michael Straus** has firmly established himself as an important new voice for contemporary and experimental music. He is founder of the multimedia performance project What are you looking at?, and regularly performs with the chamber ensembles quux, Moonrise Hernandez, Portals of Distortion and EAR Duo. He has been featured artist at music festivals internationally with recent performances at Ireland's Sonorities Festival of Contemporary Music, New York City's The Stone, Detroit Symphony Orchestra's 8 Days in June Festival, Minneapolis' Spark Festival of Electronic Music & Art, Berlin's Universität der Künste, Italy's Festival Internazionale del Sassofono, Washington D.C.'s Kennedy Center, Paris' Eglise Saint-Merri and Amsterdam's World Minimal Music Festival. Michael has presented guest lectures for students at Yale's Music and Technology Lab, Oberlin College, Massachusetts Institute of Technology, STEIM, Brandeis and the University of Miami among others. His recordings as a performer, composer and improviser can be heard on Innova, Everglade, EcoSono, SEAMUS, New Tertian and The Walter's Art Museum record labels. He is the recipient of a 2010 American-Scandinavian Foundation Creative Arts Grant (Oslo) and 2008–2009 J. William Fulbright Fellowship (Amsterdam) alongside two Peabody Career Development Grants, an American Composers Forum Encore Grant and Meet the Composer Creative Connections Grant. Michael is currently pursuing a Ph.D. in Experimental Music & Digital Media from Louisiana State University and holds M.M. degrees in saxophone performance and computer music from the Peabody Institute of The Johns Hopkins University. [www.mstraus.net]

Nino Strohecker graduated in Visual Media Design from the Art University Linz, Austria in 2002 while already living in Stockholm, Sweden where he started Designstudio S, together with graphic designer Sandra Praun in 2001. His work includes all audio-visual media such as experimental film and video as well as VJing, photography, room installations and electronic music. He has exhibited in solo- and group exhibitions since 1998. In 2007 he started to screen his award winning experimental films on festivals around the globe. [www.designstudio-s.com]

Peter Traub is a sound artist currently living in Charlottesville, VA. He completed his Ph.D. in Music in 2010 at the University of Virginia and received his Master's in Electro-Acoustic Music from Dartmouth College in 1999. His electronic music, net art, and sound installations have been performed and exhibited internationally. [www.petertraub.net]

Andres Wanner was educated as a Physicist and as a Designer in Visual Communications in Switzerland (University of Basel and University of Art and Design, respectively). [<http://www.pixelstorm.ch/>]

Jeffu Warmouth lives and works in Fitchburg, Massachusetts. His award-winning installation and video work has been exhibited nationally and internationally, including the Boston Center for the Arts, Art Institute of Boston, University of

Massachusetts, DeCordova Museum (Lincoln, MA), Art Interactive (Cambridge, MA), Kohler Arts Center (Sheboygan, WI), Kaunas Photo Festival (Kaunas, Lithuania) and Experimenta Media Arts (Melbourne, Australia).

[<http://jeffu.tv>]

Jing Zhou (b. Chongqing, China) is an interdisciplinary artist, designer, and professor of art in New Jersey. Her award winning artwork has been widely shown and collected nationwide and abroad, such as Best of Show Award from juried art exhibitions, SIGGRAPH Art Gallery, Triennale Design Museum in Milan, Horizon Interactive Awards, PX3 Prix de la Photographie Paris Awards, permanent collection of the WRO Media Art Center in Poland, the Museum of the Living Artist/San Diego Art Institute, etc. Numerous books and magazines, such as "Photo Techniques," "Computer Graphics World," have published her work. Jing is also a Gold Medal recipient of the Art Directors Club of New Jersey, Gold Winner of the American Design Awards, and Silver Winner of the Summit International Creative Awards. Ms. Zhou's artistic creations reflect her interest in spiritual experiences, and Eastern and Western art, literature, and philosophy. Creating art is a process of deciphering her life journey.

[www.jingzhoustudio.net]